COMPUTER CLUB

GRADES 5–8

2026–2027 SCHOOL YEAR

The Computer Club will meet after school on TUESDAYS.

Please refer to the attached schedule for your student's specific dates.

WHAT STUDENTS WILL DO:

- Explore computer programming
- Create projects with desktop publishing
- Design animations and digital art
- Engage in educational gaming and interactive projects

Students will also collaborate with classmates, share ideas, and develop creativity and problem-solving skills.

IMPORTANT INFORMATION:

Space is limited – enrollment will be filled on a *first-come, first-served* basis.

Pick-Up: Upper School students should be picked up at the Upper School Circle at **3:15 p.m.**

COMPUTER CLUB
UPPER SCHOOL SCHEDULE
2026-2027

TUESDAY 5TH GRADE	TUESDAY 6TH GRADE	TUESDAY 7TH GRADE	TUESDAY 8TH GRADE
9/8	9/15	9/22	9/29
11/3	11/10	11/17	11/24
12/1	12/8	12/15	1/5
1/12	1/26	2/2	2/9
2/16	2/23	3/2	3/3
3/9	3/16	4/6	4/13
4/20	4/27	5/4	5/11
5/18	5/25	6/1	

CODE. CREATE. INNOVATE. CONNECT.

Let's build, design, and discover the future—together!